

### **DESTINATION MANAGEMENT PLANNING:**

Getting the Tourism You Want and Staying Competitive

Regional DMP Development in Iceland (Oct 2016)

Tom Buncle, Managing Director

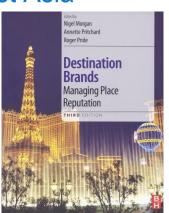


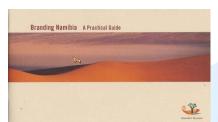
We put your destination on the map

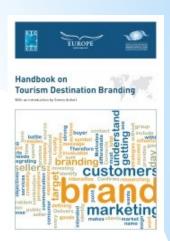
# **Background - Experience**

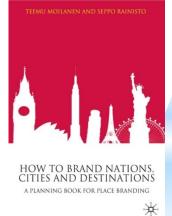
### **Tom Buncle**

- Managing Director, Yellow Railroad (since 2000)
- CEO, Scottish Tourist Board/Visit Scotland
- Visit Britain: USA, Canada, Norway, Southeast Asia
- Global destination consultancy:
  - UK / Europe
  - Africa & Middle East
  - North America & Caribbean
  - Asia
- Writer & lecturer:
  - destination branding & marketing
  - travel trends











# **Today**

- 1. Setting the Scene:
  - The global picture
  - Trends
- 2. Destination Management Planning: Purpose
  - What is a DMP?
  - Why is it important?
- 3. Destination Management Planning: Process
  - Critical success factors
- 4. Next Steps for Iceland Regional DMPs
- 5. Questions and Discussion



# 1.

# Setting the Scene

.....The Global Picture





# A Changing World .....

### Just 35 years ago (1981).

- NASA space shuttle maiden flight
- \* BMW 1st in-car computer
- \* IBM launches 1st personal computer







# **A Changing World**

In 10 years time (2026)



### **Pessimistic Scenario:**

- Travel no longer a pleasure?
- Virtual reality?
- Cost of oil, energy, water

### **Optimistic Scenario:**

- Escape Change of scenery?
- Real vs. digital world?
- New experiences:

e.g. space travel, attractions, luxury



# Global Trends: Future-Blind









# **Global Trends: Future-Blind**

- "The horse is here to stay but the automobile is only a novelty—a fad."
  - Michigan Savings Bank President, advising Henry Ford's lawyer not to invest in the Ford Motor Co., **1903**.
- "Heavier-than-air flying machines are impossible"
  - Lord Kelvin, President of Royal Society, **1895**
- "The Americans have need of the telephone, but we do not. We have plenty of messenger boys."
  - Sir William Preece, chief engineer of the General Post Office, 1876
- "Television won't last because people will soon get tired of staring at a plywood box every night.
  - Darryl Zanuck, movie producer, 20th Century Fox, 1946
- "The i-Phone is nothing more than a luxury bauble that will appeal to a few gadget freaks."
   Matthew Lynn, Bloomberg, 2007

# Socio-Economic & Geo-Political





### Socio-economic:

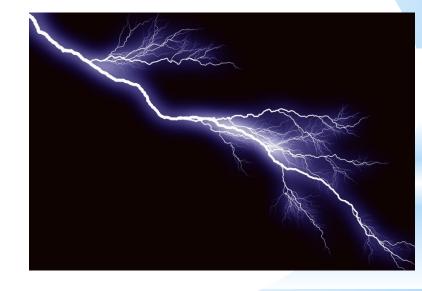
- Ageing society (traditional markets)
- New family structures
- Urbanisation: 70% in cities by 2050
- Economic uncertainty
- Climate change & energy price: fossil vs. alternative.....travel quota?
- Power of Gen Y & millenials (1981+)
- > Growth of new markets ......different demands
- Pension age = less leisure time ?
- Globalisation = homogeneity "desire for different"





### **Geo-political:**

- > Crisis as normality?.....terrorism, natural disaster, disease
- But......safety fears = more cautious (staycation?)
- Sanctions (Russia)
- Brexit and EU reform?





### **Behaviour:**

- Younger longer ("60 = new 40") "mid-youth"
- Personal fulfilment: new skills
- Health consciousness wellness / leisure spal
- "Save & splurge": luxury for less
- Low cost airlines expect more for less = shrinking margins
- New markets (BRIC): more luxury
- Traditional markets: restrained consumption





# **Travel Motivation**





# **Travel Motivation**

\* "Feel Fulfilled"

\* "Fly and Flop"

\* "Bling and Buy"





### **Travel Motivation: "Feel Fulfilled"**



- "Old", western Europe
- North America
- Australasia & Japan

- Escape
- Undiscovered
- Authenticity
- Experience
- Personal fulfilment



### **Travel Motivation: "Feel Fulfilled"**

### **Typical Products / Experiences:**



Nature & wildlife



Culture & heritage



Activity & adventure





# Travel Motivation: "Fly & Flop"



### "Sunticipation"

- Demographic profile
- Families
- Resort-based
- Price is important

- Northern Europe
- "New", eastern Europe
- Russia



# Travel Motivation: "Fly & Flop"

### **Typical Products / Experiences:**



Beach



All-inclusive resort



Theme parks





# Travel Motivation: "Bling & Buy"



### Main Source Markets:

- "New", eastern Europe
- Middle East
- Asia
- South America

- Brand-driven
- Personal indulgence
- Social status
- Symbol of wealth
- Evidence of success
- "Eco-indifferent"



# Travel Motivation: "Bling & Buy"

### **Typical Products / Experiences:**



Shopping



5-star hotels



Luxury brands





# Iceland: Future Scenario?



# **Iceland: Future Scenario?**

### **Implications for Iceland?**





# 2.

# Destination Management Planning: Purpose



- >What is it?
- **≻Why is it important?**



What is destination management?



- Making a plan
- > People working together ...
  - for the benefit of <u>visitors</u>,
  - and the good of the community



### What is destination management?



"Destination Management is a process of **leading**, **influencing** and **coordinating** the management of **all the aspects of a destination** that contribute to a visitor's experience,

taking account of the needs of visitors, local residents, businesses and the environment."



**Destination management: "the virtuous circle"** 





### What is a destination management plan?



"A Destination Management Plan (DMP) is a shared statement of intent

to manage a destination over a stated period of time, articulating the roles of the different stakeholders and identifying clear actions that they will take and the apportionment of resources."

Visit England

A DMP is a **dynamic never-ending** process!



### **Key elements of a DMP**



- Defined area
- Assessment of current tourism performance and impact (positive and negative)
- Destination appeal, access, infrastructure, landscape, built heritage, public realm, visitor facilities and services
- Destination image, brand and marketing
- Visitor products and experiences + development priorities
- Governance structure and communications
- Vision



# Why is destination management planning important?



- Regional cooperation
- Stronger together
- Shared resources
- Efficiency/joined up approach
- Local solutions
- Focused approach priorities

- Mutually desired result (increase benefits & reduce negatives)
  - Better visitor experience
- Enhanced quality of life
- Improved competitiveness
- Better business
- Reduced costs



# From a visitor perspective

Seeking the dream







### From a Visitor Perspective:

- Highly competitive world
- Many destinations to choose from







# From the destination

perspectiv

Delivering the dream.



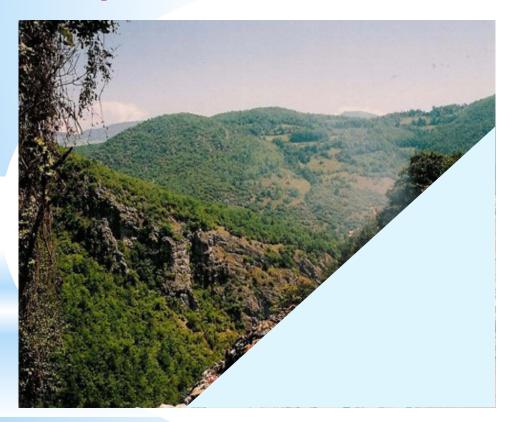


.as long as it doesn't turn into a nightmare for local residents!



# **Credibility - Delivering the Promise**

### **Unspoilt** nature





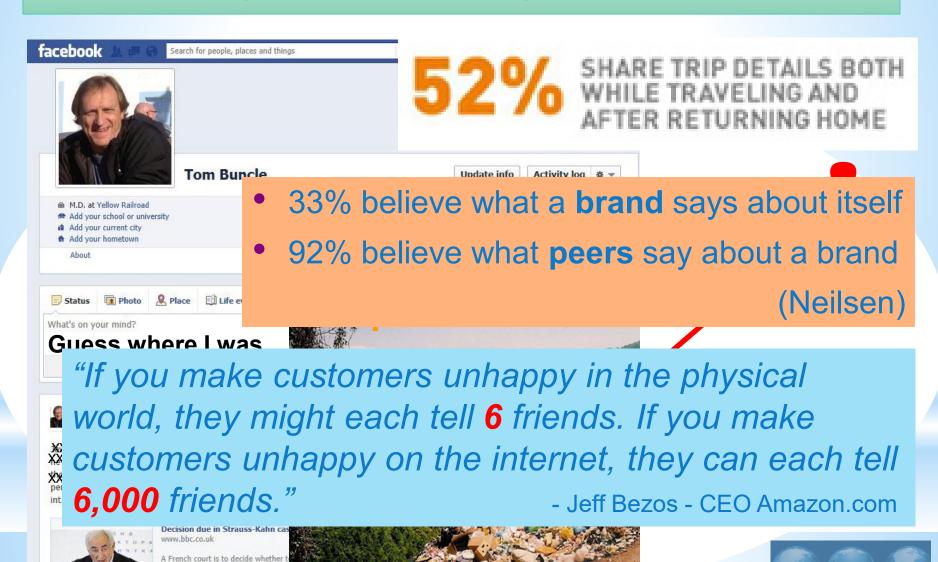
# **Credibility - Delivering the Promise**

### **Unspoilt** nature

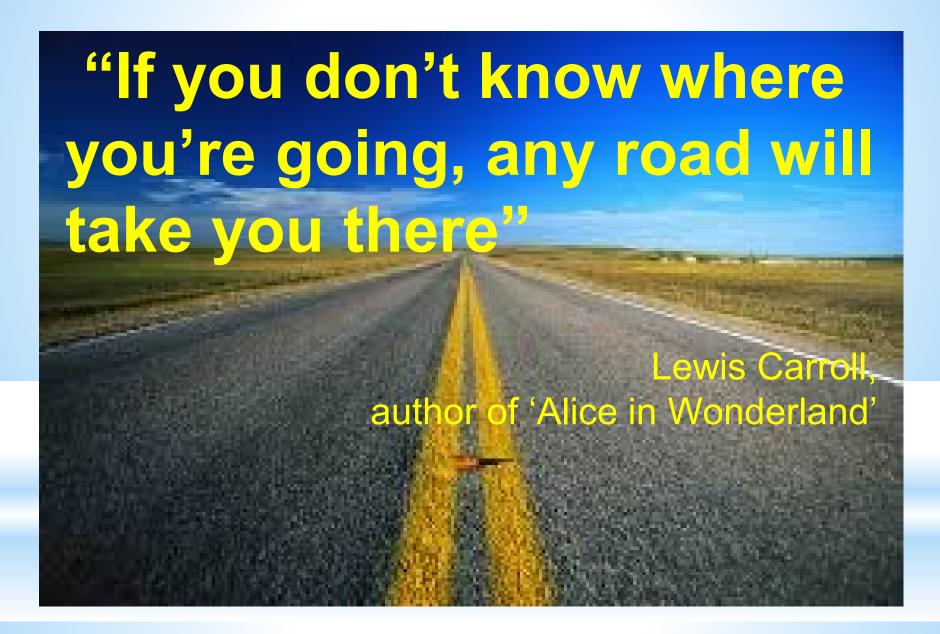




# **Credibility - Delivering the Promise**



Kahn to trial on pimping charges.



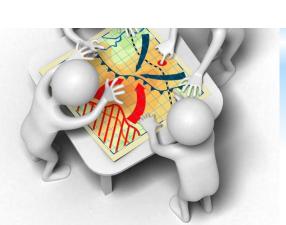






## 3.

# Destination Management Planning: Process



- **≻**Step-by-step guide
- >"Dos" and "don'ts"



## **Destination Management Planning**

## Overview – 5 stages



- 1. DMP governance structure
- 2. Where are we now?
- 3. Where do we want to be?
- 4. How do we get there?
- 5. How do we know we've got there?



#### **DMP Process -1**

## Where to Start?

- Governance Structure -





## Stage 1: Governance Structure

#### **Key steps**

#### Decide:

- The area: visitor-resonant, administrative boundary, or 'coalition of the willing'?
- Stakeholder relationships: private, public, local, regional, national
- A lead body to oversee the process (e.g. steering group)
- A person within that body, who will be responsible for the DMP development process
- Roles and responsibilities for participants
- Communications & reporting internally & externally
- Relationships to national policy/strategy bodies



## Stage 1: Governance Structure

### **Outputs**



- Clear understanding of DMP role and value
- Agreement on area, team and roles



Clear governance & reporting structure



#### DMP Process – 2

## Where Are We Now? - Diagnosis -





## Stage 2: Where Are We Now?

#### Key steps

- Destination performance
- Destination product/experience audit
- 3. Visitor profile
- External trends
- 5. Visitor perceptions of the destination
- 6. Competitor analysis
- 7. Local issues
- 8. Stakeholder aspirations and roles
- 9. What do we still need to know?

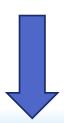




## Stage 2: Where Are We Now?

### **Outputs**

- SWOT analysis
- Competitor analysis



Clear, <u>honest</u>, shared understanding of current situation in the destination





#### **DMP Process - 3**

## Where Do We Want To Be? - Direction of Travel -





## Stage 3: Where Do We Want to Be?

## **Key steps**





- 2. Aim (e.g. jobs, population retention, economic prosperity)
- 3. Vision: in 5 years' time?
- 4. High-level objectives: targets(e.g. growth in spend, visitor numbers, seasonal extension et al)



## Stage 3: Where Do We Want to Be?

### **Outputs**



Stakeholder agreement on way forward



Shared vision for the destination



#### **DMP Process - 4**

## How do we get there? - Roadmap -





## Stage 4: How Do We Get There?

## **Key steps**

- Market priorities
- 2. Infrastructure & product improvements/developments
- 3. Skills
- 4. Relationships
- 5. Governance structure
- Action plan





## **Destination Management Planning**

#### The customer journey: from arrival to departure

Arrival,
Welcome,
Access,
Signage (directional)

Landscape,

Built environment,

Visitor facilities (toilets, parking etc.)



Interpretation, information



'Sense of place'/

'Destination feel'

- How easy?
- How good?
- How efficient?
- How engaging
- How appealing?
- How distinctive?
- How "us"?

Attractions, tours, guides, events, activities, experiences, Accommodation

Restaurants,

Cafes/bars

Shops



Internal transport
Infrastructure



## Stage 4: How Do We Get There?

#### **Outputs**

Strategy



Action plan

(incl. priorities, KPIs & evaluation methods, who does what by when,

& resources)

Governance & roles

#### DMP:

- Aims & actions agreed
  - Roles allocated
  - Resources pooled



#### **DMP Process - 5**

## How Do We Know When We've Got There?

- Monitoring Progress -





#### Stage 5: How Do We Know We've Got There?

## **Key steps**



Key performance indicators/targets

Evaluation methods

3. Timing and frequency of evaluation



#### Stage 5: How Do We Know We've Got There?

### **Outputs**

Measures of success





- Progress evaluated on a regular basis
  - DMP subsequently refined



#### **DMP Process - 6**

## **Critical Success Factors**





## **Destination Management Planning**

#### **Critical Success Factors**

- Clearly defined area
- Knowing what you (& the community) want
  - Volume vs. spend, quality vs. diversity, short-term vs. sustainability
  - Type of tourism = type of visitors



- Who they are/might be
- Why they travel & what they want
- Honest appraisal of your product
  - > Strengths & deficiencies
  - Development needs
- Leadership & governance
- Cooperation
  - Focus on common goal
  - Shared commitment = joint effort + pooled resources
  - Human relationships !!!





## **Destination Management Planning**

**Critical Success Factors:** 

Remember "the virtuous circle"!

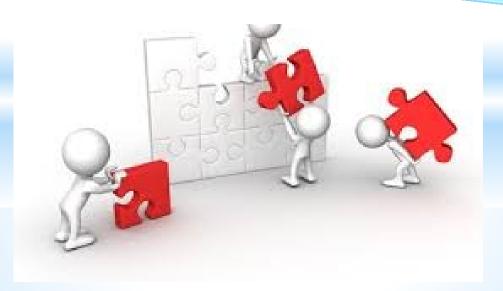






4.

## **Next Steps**





## **Next Steps**

#### **Priorities for action**



Decide area

Agree structure & roles

Select project leader



## **Next Steps**

#### Timeline (est.)



- Area, structure, & project leader agreed: Jan 2017
- Toolkit for project leaders:
  Jan/Feb 2017
- Pilot DMP
  Jan July 2017
- Knowledge transfer/training workshops: Jan/Feb 2017
- DMP development:
  March 2017 March 2018



## .....and finally

Remember, there's more to a destination than just tourism





## Place of Origin – The Story



#### **Sardines**





## Place of Origin - The Story

#### **Cornwall, England**







## Place of Origin – The Story







#### CornishPilchards



- 1871: 16,000 tonnes
- 1997: 2 tonnes
- 2014: 4,000 tonnes
- £2m for Cornwall



## 'Sense of Place' - The Story







## Discussion

Tom Buncle
Managing Director

www.yellowrailroad.com



@TomYellowRail